

Register your product and get support at  
[www.philips.com/welcome](http://www.philips.com/welcome)

PD7032



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EN User manual

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FR Mode d'emploi

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DA Brugervejledning

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IT Manuale utente

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DE Benutzerhandbuch

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NL Gebruiksaanwijzing

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ES Manual del usuario

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SV Användarhandbok

**PHILIPS**

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# 1 Important

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## Important Safety Instructions

- ① Read these instructions.
- ② Keep these instructions.
- ③ Heed all warnings.
- ④ Follow all instructions.
- ⑤ Do not use this apparatus near water.
- ⑥ Clean only with dry cloth.
- ⑦ Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- ⑧ Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
- ⑨ Protect the power cord from being walked on or pinched, particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- ⑩ Only use attachments/accessories specified by the manufacturer.
- ⑪ Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.



- ⑫ Unplug this apparatus during lightning storms or when unused for long periods of time.
- ⑬ Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

- ⑭ **Battery usage CAUTION – To prevent battery leakage which may result in bodily injury, property damage, or damage to the unit:**
- Install all batteries correctly, + and - as marked on the unit.
  - Do not mix batteries (old and new or carbon and alkaline, etc.).
  - Remove batteries when the unit is not used for a long time.
- ⑮ **Apparatus shall not be exposed to dripping or splashing.**
- ⑯ **Do not place any sources of danger on the apparatus (e.g. liquid filled objects, lighted candles).**



#### Caution

- Use of controls or adjustments or performance of procedures other than herein may result in hazardous radiation exposure or other unsafe operation.



#### Warning

- Never remove the casing of this apparatus.
- Never lubricate any part of this apparatus.
- Never place this apparatus on other electrical equipment.
- Keep this apparatus away from direct sunlight, naked flames or heat.
- Never look into the laser beam inside this apparatus.
- Ensure that you always have easy access to the power cord, plug or adaptor to disconnect this apparatus from the power.

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## Hearing safety

### Listen at a moderate volume.

- Using headphones at a high volume can impair your hearing. This product can produce sounds in decibel ranges that may cause hearing loss for a normal person, even for exposure less than a minute. The higher decibel ranges are offered for those that may have already experienced some hearing loss.
- Sound can be deceiving. Over time your hearing 'comfort level' adapts to higher volumes of sound. So after prolonged listening, what sounds 'normal' can actually be loud and harmful to your hearing. To guard against this, set your volume to a safe level before your hearing adapts and leave it there.

**To establish a safe volume level:**

- Set your volume control at a low setting.
- Slowly increase the sound until you can hear it comfortably and clearly, without distortion.

**Listen for reasonable periods of time:**

- Prolonged exposure to sound, even at normally 'safe' levels, can also cause hearing loss.
- Be sure to use your equipment reasonably and take appropriate breaks.

**Be sure to observe the following guidelines when using your headphones.**

- Listen at reasonable volumes for reasonable periods of time.
- Be careful not to adjust the volume as your hearing adapts.
- Do not turn up the volume so high that you can't hear what's around you.
- You should use caution or temporarily discontinue use in potentially hazardous situations. Do not use headphones while operating a motorized vehicle, cycling, skateboarding, etc.; it may create a traffic hazard and is illegal in many areas.

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## Notice



This product complies with the radio interference requirements of the European Community.

Any changes or modifications made to this device that are not expressly approved by Philips Consumer Lifestyle may void the user's authority to operate the equipment.

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## Recycling



Your product is designed and manufactured with high quality materials and components, which can be recycled and reused.

When you see the crossed-out wheel bin symbol attached to a product, it means the product is covered by the European Directive 2002/96/EC:



Never dispose of your product with other household waste. Please inform yourself about the local rules on the separate collection of electrical and electronic products. The correct disposal of your old product helps prevent potentially negative consequences on the environment and human health.

### Environmental information

All unnecessary packaging has been omitted. We have tried to make the packaging easy to separate into three materials: cardboard (box), polystyrene foam (buffer) and polyethylene (bags, protective foam sheet.) Your system consists of materials which can be recycled and reused if disassembled by a specialized company. Please observe the local regulations regarding the disposal of packaging materials, exhausted batteries and old equipment.



The making of unauthorized copies of copy-protected material, including computer programs, files, broadcasts and sound recordings, may be an infringement of copyrights and constitute a criminal offence. This equipment should not be used for such purposes.

Recording and playback of material might require consent. See Copyright Act 1956 and The Performer's Protection Acts 1958 to 1972.

This item incorporates copy protection technology that is protected by U.S. patents and other intellectual property rights of Rovi Corporation. Reverse engineering and disassembly are prohibited.



Manufactured under license from Dolby Laboratories.

"Dolby" and the double-D symbol are trademarks of Dolby Laboratories.

## **DIVX.**

DivX®, DivX Certified® and associated logos are trademarks of DivX, Inc. and are used under license.

**ABOUT DIVX VIDEO:** DivX® is a digital video format created by DivX, Inc. This is an official DivX Certified® device that plays DivX video. Visit [divx.com](http://divx.com) for more information and software tools to convert your files into DivX video.

**ABOUT DIVX VIDEO-ON-DEMAND:** This DivX Certified® device must be registered in order to play purchased DivX Video-on-Demand (VOD) movies. To obtain your registration code, locate the DivX VOD section in your device setup menu. Go to [vod.divx.com](http://vod.divx.com) for more information on how to complete your registration.

Covered by one or more of the following U.S. patents: 7,295,673; 7,460,668; 7,515,710; 7,519,274

### **Norge**

Typeskilt finnes på apparatens underside.

Observer: Nettbryteren er sekundert innkoplet. Den innebygde nettdelen er derfor ikke frakoplet nettet så lenge apparatet er tilsluttet nettkontakten.

For å redusere faren for brann eller elektrisk støt, skal apparatet ikke utsettes for regn eller fuktighet.

**This apparatus includes this label:**



## 2 Your portable DVD player

Congratulations on your purchase, and welcome to Philips! To fully benefit from the support that Philips offers, register your product at [www.philips.com/welcome](http://www.philips.com/welcome).

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### Introduction

Your portable DVD player plays digital video discs that conform to the universal DVD Video standard. With it, you can play movies with true cinema picture quality and stereo or multi-channel sound (depending on disc and playback set-up).

You can also select sound track, subtitle languages, and different angle of view (again depending on DVD disc). Besides, you can restrict the play of discs that are not suitable for children.

You can play the following discs on the DVD player (including CD-R, CD-RW, DVD±R and DVD±RW):

- DVD-Video
- Video CD
- Audio CD
- MP3 CD
- DivX
- Discs with JPEG files

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### What's in the box

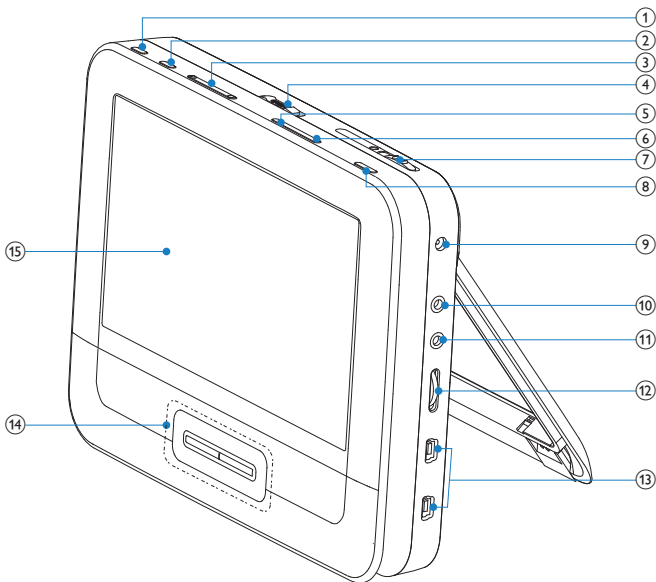
Check and identify the contents of your package:

- Main unit x 1
- Second screen x 1
- AC power adaptor x 1, ASUC12E-090080 (Philips) & DSA-9PFB-09 FEU090080
- Car adaptor x 1
- AV cable x 1
- Fastening strap x 2
- Game pad x 2
- User manual x 1
- Game disc x 1




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## Overview of the main unit

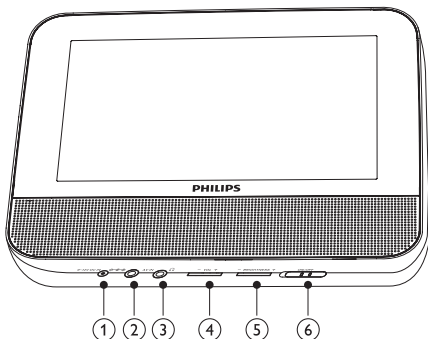



- ① **BRIGHTNESS**
  - Adjusts screen brightness.
- ② **SETUP**
  - Accesses or exits the setup menu.
- ③ **⏮ ⏭**
  - Skips to the previous or next title, chapter, or track.
- ④ **OPEN▶**
  - Opens the disc compartment.

- ⑤ **DISC MENU**
  - For DVD, accesses or exits disc menu.
  - For VCD, turns on or off PBC (Playback Control) mode.
  - For VCD version 2.0 or SVCD with PBC turned on, returns to the menu.
  - For game discs, returns to the game list.
- ⑥ **OPTION**
  - Accesses options relating to the current activity or selection.
- ⑦ **ON/OFF**
  - Turns on/off DVD player.
- ⑧ **AV MODE**
  - Switches between PAL and NTSC mode.
- ⑨ **DC IN**
  - Power supply socket.
- ⑩ **AV OUT**
  - Audio/video output jack.
- ⑪ 
  - Headphone jack.
- ⑫ **VOL +/-**
  - Increases or decreases volume.
- ⑬ **GAME 1P/2P**
  - Game pad port.
- ⑭ **▲, ▼, ◀, ▶**
  - Navigates menus.
  - For games, works as the direction keys of game pad 1.
- ◀◀ ▶▶**
  - Searches backward/forward at different speeds.
- ▶▶/OK**
  - Confirms an entry or selection.
  - Starts, pauses or resumes disc play.
  - For games, works as the OK button of game pad 1.
- - Stops disc play.

---

## Overview of the second screen



- ① **DC IN**
  - Power supply socket.
- ② **AV IN**
  - Audio/video input jack.
- ③ 
  - Headphone jack.
- ④ **VOL -/+**
  - Decreases or increases volume.
- ⑤ **BRIGHTNESS -/+**
  - Adjusts screen brightness.
- ⑥ **OFF/ON**
  - Turns off/on the second screen.

## 3 Get started



### Caution

- Use the controls only as stated in this user manual.
- Always follow the instructions in this chapter in sequence.

If you contact Philips, you will be asked for the model and serial number of your player. The model number and serial number are on the bottom of your player. Write the numbers here:

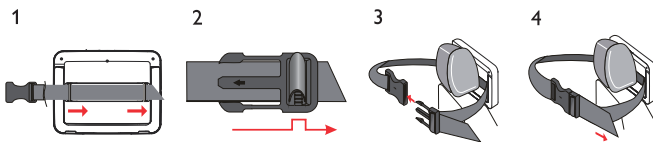
Model No. \_\_\_\_\_

Serial No. \_\_\_\_\_

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### Mount the unit in your car

To use the player in your car, attach the main unit and the second screen to the back of the front seat headrests.



- 1 Pull the strap through the loops on the back of the main unit.
- 2 Hold the buckle with the marked arrow facing you, then attach the buckle to the strap.
- 3 Position the main unit at the back of the headrest, then fasten the buckle.
- 4 Pull the strap to secure the main unit to the headrest.
  - To attach the second screen, repeat the above steps.

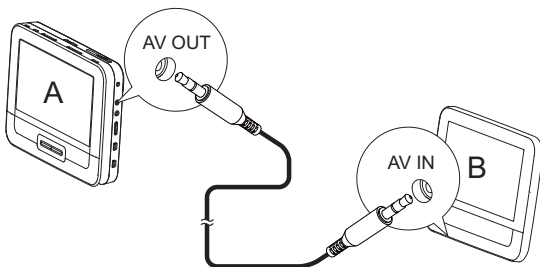
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## Connect the second screen



### Caution

- Turn off your player before you connect the second screen.



A: main unit; B: second screen

- 1 Connect the supplied AV cable to:
  - the **AV OUT** jack on the main unit.
  - the **AV IN** jack on the second screen.

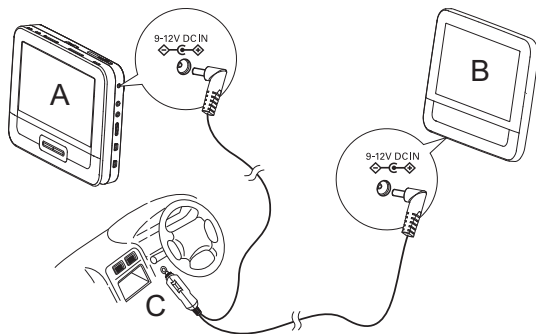
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## Connect power



### Caution

- Risk of product damage! Ensure that the power supply voltage corresponds to the voltage pointed on the back or the underside of the player.
- Risk of electric shock! When you unplug the AC adapter, always pull the plug from the socket. Never pull the cable.



**A:** main unit; **B:** second screen; **C:** car cigarette lighter

- 1 Connect one end of the double-connector end of the AC cable to the **DC IN** jack on the main unit.
- 2 Connect the other end of the double-connector end of the AC cable to the **DC IN** jack on the second screen.
- 3 Connect the one-connector end to the car cigarette lighter socket.

## 4 Use your player

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### Turn on

- 1 Slide the **ON/OFF** switch on the main unit to the **ON** position.
  - To turn on the second screen, slide the **OFF/ON** switch on the second screen to the **ON** position.

---

### Select OSD language

You can choose a different language for the on-screen display text.

- 1 Press **SETUP**.
  - ↳ The setup menu is displayed.
- 2 Go to **[General] > [Language]**.
- 3 Press **▲/▼** to select a language option.
- 4 Press **▶II/OK** to confirm.
- 5 Press **SETUP** to exit.

---

### Play discs

- 1 Slide **OPEN▶** on the main unit.
- 2 Insert the disc with label side facing up.
- 3 Push down to close the disc compartment.
  - ↳ Play starts automatically. If not, press **▶II/OK**.
    - If a menu appears, select an item, then press **▶II/OK** to start play.
    - To pause, press **▶II/OK**. Press again to resume play.
    - To stop, press **■** twice.
    - To select the previous/next item, press **◀** or **▶**.
    - To start search within video/audio, press **◀◀** or **▶▶** once or more.

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### Play options

- 1 During play, press **OPTIONS** to select some play options.
- 2 Follow the on-screen instructions.

## 5 Adjust settings

### Set the main unit

To maximize your play experience, use **SETUP** to fine tune your settings.

- 1 Press **SETUP**.
  - ↳ The setup menu is displayed.
- 2 Use navigation keys to select an option and press **▶|||/OK** to confirm.
  - To go back to the previous menu, press **◀◀**

<b>[General]</b>	
<b>[Language]</b>	Select on-screen display language
<b>[PBC settings]</b>	Set playback control function on/off.
<b>[Power save]</b>	Set power saving mode.
<b>[Parental(DVD)]</b>	Select parental options.
<b>[Set password]</b>	Change existing password (3308 by default).
<b>[Factory settings]</b>	Restore factory settings.
<b>[Video]</b>	
<b>[LCD Display]</b>	Set screen display aspect ratio.
<b>[TV standard]</b>	Set video output format to TV system.
<b>[Brightness]</b>	Adjust screen brightness.
<b>[Contrast]</b>	Adjust screen contrast.
<b>[ Audio]</b>	
<b>[Dolby]</b>	Set Dolby output.
<b>[Version]</b>	Check the version information.

- 3 Press **SETUP** to exit.



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## Set the second screen

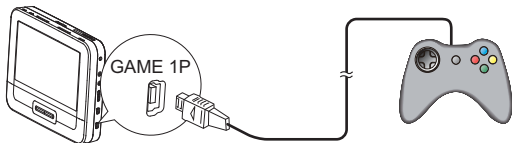
You can also set the second screen.

- To adjust volume level for the second screen, press **VOL -/+** on the second screen.
- To adjust the brightness of the second screen, press **BRIGHTNESS -/+** on the second screen.

## 6 Use more of your player

### Play games

You can connect the supplied game pads to the player to play games.



- 1 Connect the game pad to **GAME 1P**.
  - For two-player games, connect the other game pad to **GAME 2P**.
- 2 Load the supplied game disc into the player.  
↳ The game list is displayed.
- 3 Press **▲/▼** on the game pad of **GAME 1P** to select a game and press the red button on this game pad to start playing.
  - To return to the game list, press the **↻** button on the game pad of **GAME 1P**.

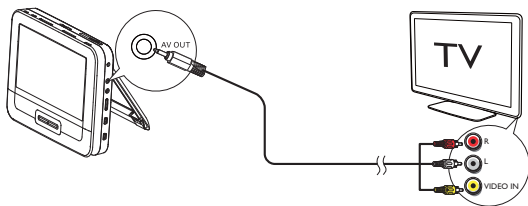
### Connect additional equipment



#### Caution

- Turn off your player before connecting to any additional equipment.

You can connect the player to a TV or an amplifier to enjoy DVDs or Karaoke.



- 1 Connect a AV cable (not supplied) to:
  - the **AV OUT** jack of this player
  - the audio/video jacks of your TV.
- 2 Match the colors of the AV cable with the jacks:
  - the yellow cable is for the video jack
  - the red/white cable is for the audio jacks.

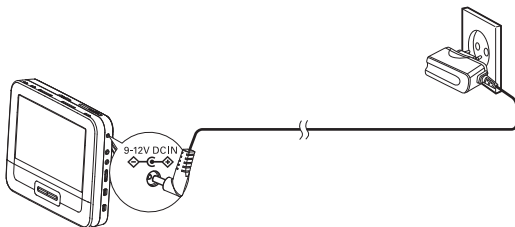
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## Connect power from household source



### Caution

- Risk of product damage! Ensure that the power supply voltage corresponds to the voltage pointed on the back or the underside of the player.
- Risk of electric shock! When you unplug the AC adaptor, always pull the plug from the socket. Never pull the cable.



- 1 Connect the AC adaptor cable to:

- the **DC IN** jack on the main unit.
- the power outlet.

## 7 Product information

### Note

- Product information is subject to change without prior notice.

Dimensions	
- Main unit	200 x 155 x 39 mm
- Second screen	200 x 155 x 21 mm
Weight	
- Main unit	0.7 kg
- Second screen	0.4 kg
Power supply	Input: 100-240V 50/60Hz 0.3A Output: DC 9V 0.8A
Power consumption	7.2 W
Operating temperature range	0-45°C
Laser wavelength	650 nm
Video system	NTSC & PAL
Frequency response	20Hz-20KHz $\pm$ 1dB
Signal/noise ratio	$\geq$ 80 dB
Audio distortion + noise	$\leq$ -80 (1KHz)
Channel separation	$\geq$ 80 dB
Dynamic range	$\geq$ 80 dB
Audio out (analog audio)	Output level: 2V $\pm$ 10%
Load impedance	10 K $\Omega$
Video out	Output level: 1Vp - p $\pm$ 20%
Load impedance	75 $\Omega$

## 8 Troubleshooting



### Warning

- Risk of electric shock. Never remove the casing of the player.

To keep the warranty valid, never try to repair the system yourself. If you encounter problems when using the player, check the following points before requesting service. If the problem remains unsolved, register your player and get support at [www.philips.com/welcome](http://www.philips.com/welcome).

#### No power

- Ensure that both plugs of the mains cord are properly connected.
- Ensure that there is power at the car cigarette lighter or AC outlet.

#### No sound

- Ensure that the AV cable is connected correctly.

#### Distorted picture

- Clean the disc. With a clean, soft, lint-free cloth, wipe the disc outwards from the center.
- Make sure that the video output format of the disc is compatible with the TV.
- Change the video output format to match your TV or program.
- The LCD is manufactured using high precision technology. You may, however, see tiny black points and/or bright points (red, blue, green) that continuously appear on the LCD. This is a normal result of the manufacturing process and does not indicate a malfunction.

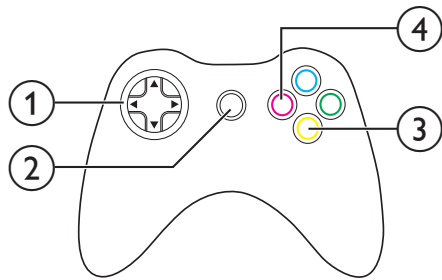
#### Cannot play disc

- Ensure the disc label is upwards.
- Clean the disc. With a clean, soft, lint-free cloth, wipe the disc outwards from the center.
- Check if the disc is defective by trying another disc.

#### The player feels warm

- When the player is in use for a long period of time, its surface will be heated. This is normal.

## English



- ① ▲, ▼, ◀, ▶: select an item
- ② Black button: return to the game list
- ③ Yellow button: skip
- ④ Red button: confirm



<p><b>Zero Hunt</b></p> <p><b>Description:</b> In this game, the enemy ship and your ship take action in turn. You can move your ship when the cursor is green. You can also use the cannons on both sides of the ship when the cursor is right on your ship. Destroy all the enemy fleets, and then you can go to the next level. It is the key point to use the aeroliths and teleportation whirls on the corners. <b>How to play:</b> ▲, ▼, ◀, ▶: move the cursor to set the destination of your airship Red button: confirm the move or fire</p>
<p><b>Mouse</b></p> <p><b>Description:</b> It is a classical game of "Mouse Whack". Mice will emerge from the holes at random. Hit mice with the hammer before them run back into the holes. <b>How to play:</b> ▲, ▼, ◀, ▶: move the hammer Red button: strike</p>
<p><b>Guess</b></p> <p><b>Description:</b> This is a game to test your memory. You can see the front side of all pictures when the game starts. Then all the pictures turn to the other side. When you find two identical pictures successively, you can turn them over. When all the pictures are turned to the front side, you win. <b>How to play:</b> ▲, ▼, ◀, ▶: choose pictures Red button: confirm your selection</p>
<p><b>Frog</b></p> <p><b>Description:</b> You can help a frog to cross the river in this game. You need to make the frogs cross the river as many as possible in the limited time. You can let a frog stay on the woods floating in the river. If one frog falls into the river, one life is lost. If you lose all your lives, the game is over. <b>How to play:</b> ▲, ▼, ◀, ▶: move the frog</p>
<p><b>Raidy Living Tips</b></p> <p><b>Description:</b> You can play with Raidy on the farm. In this game, you are asked to choose a suitable plant or animal at the given place on the farm. After you complete the game, your performance will be evaluated. <b>How to play:</b> ▲, ▼, ◀, ▶: select an animal and plant Red button: confirm your selection</p>
<p><b>Mission Express</b></p> <p><b>Description:</b> In this game, you can select the role as a policeman, firefighter or racer to complete different tasks. Policeman: Catch the overspeed car. Firefighter: Arrive at the scene of fire within the specified time. Racer: Win the first prize. <b>How to play:</b> ◀, ▶: move the car left or right ▲: accelerate ▼: brake Red button: confirm your selection</p>
<p><b>Magic Bowling</b></p> <p><b>Description:</b> To clear as many bottles as you can is the only purpose of the game. Choose your location and strength carefully to get a strike. <b>How to play:</b> 1. Press the red button to choose a position where you roll the ball. 2. Press the red button to choose a lane direction. 3. Press the red button to choose a strength level from the power gauge.</p>
<p><b>Basketball</b></p> <p><b>Description:</b> You need to throw basketballs into a moving basket in this game. <b>How to play:</b> ◀, ▶: move left or right to adjust your position Red button: throw the ball</p>
<p><b>Naughty Orang</b></p> <p><b>Description:</b> Move the orang and bounce the ball to hit fruits. If the orang fails to catch the ball and it falls onto the ground, one life will be lost. Hit all fruits and blocks to complete the level and go to the next. <b>How to play:</b> ◀, ▶: move the orang left or right Red button: access the option menu</p>

<p><b>Raidy's Magical Adventure</b></p> <p><b>Description:</b> Raidy's Magical Adventure tells the story that Raidy goes to the magic world to defeat the evil fire dragon. In this game, your children may learn basic knowledge including mathematics, English, general knowledge, and music. There are many enemies blocking off Raidy to advance. Each enemy represents a mini game. Win the mini game to continue your journey. <b>How to play:</b> ▲, ▼, ◀, ▶: move Red button: confirm or start mini game</p>
<p><b>Animal Friends</b></p> <p><b>Description:</b> This is a link-up game. Try to find the same animal icons close to each other and click red button to clear linked icons. When you get certain scores, you can complete the level and go to the next. <b>How to play:</b> ▲, ▼, ◀, ▶: move the cursor Red button: clear animal icons</p>
<p><b>Digi Hunter</b></p> <p><b>Description:</b> Digi Hunter is a game of basic arithmetic operations, including addition, subtraction, multiplication and division. You will find the exercise board on the bottom. Choose your answer by shooting at the UFO with an answer. If you shoot a wrong one or shoot too slowly, you will waste a chance. After you have used up 3 chances, the game will be over. <b>How to play:</b> ▲, ▼, ◀, ▶: move the cross Red button: shoot</p>
<p><b>Dragon</b></p> <p><b>Description:</b> In this game, you can help a little dragon to eat fruits. When the game starts, the frozen fruits begin to fall down. Control the dragon to spit fire and melt the ice covering the fruit. Move the dragon to get the fruit. Do not let the iced fruit drop onto the ground or hit the dragon. <b>How to play:</b> ◀, ▶: move the dragon Red button: spit fire</p>
<p><b>Elemental Adventure</b></p> <p><b>Description:</b> The game originates from the classic game "Tetris". Put the tetrominoes of different shapes to the game area and combine them rationally. The tetrominoes that form a row will be collected. When the flask is full with collected chemical substances, you may go to next level. <b>How to play:</b> ◀, ▶: move ▲: rotate ▼: accelerate falling Red button: access the option menu</p>
<p><b>Food Rain</b></p> <p><b>Description:</b> A "food rain" falls down. Follow the tips on the top right corner, and control the player to catch the target food. Tips are changing from time to time. Do not catch the wrong food or you will lose one life. Avoid the rubbish on the ground, or points will be deducted if you step on it. Points and lives will be deducted if you catch spiders instead of food. <b>How to play:</b> ◀, ▶: move the player Red button: confirm</p>
<p><b>Gem Wood</b></p> <p><b>Description:</b> This game is originated from the classic "Sokoban". Push the gem to the required position. When all the whirls are occupied with gems, you can complete the current level and to the next. The aim is to complete each level in the fewest number of moves. <b>How to play:</b> ▲, ▼, ◀, ▶: move the elfs and push the gem Yellow button: access the menu on the bottom Red button: confirm</p>
<p><b>Leap Rabbits</b></p> <p><b>Description:</b> In this game, you can control a rabbit to jump over another rabbit. After the jump, the rabbit in the middle will disappear. The rabbits can jump vertically, horizontally or diagonally, but when it moves it must jump over another rabbit. You may go to the next level when there is only one rabbit left on the screen. When none of the rabbits can jump, the game is over. <b>How to play:</b> ▲, ▼, ◀, ▶: select a rabbit and the target place Red button: confirm</p>
<p><b>Little Mermaid</b></p> <p><b>Description:</b> This is a game that the big fish eats the small fish. The level of the game determines what sort of fish the mermaid can eat. The game begins at LV1. At this level, the little mermaid can only eat LV1 fish. After eating a certain amount of LV1 fish, the level is upgraded to LV2 and so on. The highest level is LV3. If the mermaid eats the fish whose level is higher than its level, one life will be lost. Pay attention and avoid the torpedos and sharks. The torpedos and sharks cannot be eaten. <b>How to play:</b> ▲, ▼, ◀, ▶: move Red button: access the option menu</p>
<p><b>Space Snake Mania</b></p> <p><b>Description:</b> This game is based on "the Snake". The snake moves forward automatically and gets longer after eating a food. With the progress of the game, the snake will move faster and faster. Game is over if the snake touches any boundaries, obstacles or its own body. <b>How to play:</b> ▲, ▼, ◀, ▶: move Red button: access the option menu</p>

<p><b>Baseball</b></p> <p><b>Description:</b> The game is named after the World Baseball Classic. You can represent anyone of the top 16 teams. The goal is to defeat the rivals and to win the champion in four rounds. <b>How to play:</b> ◀, ▶: move Red button: hit the ball</p>
<p><b>Pair Match (two-player game)</b></p> <p><b>Description:</b> This game is the upgraded version of the classic game Pair Match. <b>Instructions:</b> 1. Swap the positions of any two adjacent squares. When there are three identical squares vertically or horizontally, the three squares will be cleared. 2. When there is no action from the players for a long time, the system will highlight the squares that can be cleared. <b>How to play:</b> ▲, ▼, ◀, ▶: move the cursor Red button: select/Swap squares Yellow button: skip the statistics screen and start a new game directly</p>
<p><b>Puzzle Tetris (two-player game)</b></p> <p><b>Description:</b> This game is the upgraded version of the classic leisure game Tetris. <b>Instructions:</b> 1. Move, rotate and position the different tetrominoes generated by the game, to make a line/ multiple lines without gaps so as to clear the lines and score points. 2. Single-player mode: Clear the rows to score. When you are up to a certain amount of points, the tetrominoes will fall faster, and the game ends when the stack of tetrominoes reaches the top of the playing field. 3. Two-player mode: One player clears the rows to harm the other player. If one player clears 2/3/4 rows of tetrominoes, then respectively 2/3/4 rows of tetrominoes will be added to the bottom of playing field of the other player. <b>How to play:</b> ▲/Red button: rotate the tetrominoes ▼: falling of tetrominoes accelerates ◀, ▶: move the tetrominoes Yellow button: skip the statistics screen and start a new game directly</p>
<p><b>GOBANG (two-player game)</b></p> <p><b>Description:</b> This game is the basic version of the classic puzzle game "GoBang". <b>Instructions:</b> It is played two players on a board with black and white chess pieces. Players take turns to place a chess piece of their color on an empty intersection. The winner is the first player to get an unbroken row of five or more chess pieces with the same color horizontally, vertically, or diagonally. <b>How to play:</b> ▲, ▼, ◀, ▶: move the cursor Red button: place a chess piece on the board Yellow button: skip the statistics screen and start a new game directly</p>
<p><b>Snowball Fight (two-player game)</b></p> <p><b>Description:</b> This game is originated from the common game of Snowball fight among children. The game is to throw snowballs at each other. <b>Game Instructions:</b> 1. One player on the left side and the other on the right side, take turns in different rounds to throw snowballs at opponent. The score of the player reduces when being hit by snowball. The player with zero score loses the game. 2. The shooting range of snowball is influenced by strength of wind, direction of wind and strength of snowball throw. 3. There are 3 types of special skills, only one type can be used in each round, and each type of skill can only be used once in every game. 2. throws throw with great strength replenish endurance. <b>How to play:</b> ◀, ▶: select your skill Red button: Confirm Yellow button: Skip the statistics screen and start a new game directly</p>
<p><b>PONG (two-player game)</b></p> <p><b>Description:</b> The rules of this game are a combination of the characteristics of Ping Pong and Brick-Hitting games. <b>Instructions:</b> 1. Players hit the ball at the opponent based on angle of hit and flying speed of the ball. 2. Ball bounces back when it hits the boundary 3. There are five apples behind each player; apples will disappear when being hit by the ball 4. When there are no apples behind players, the ball won't bounce back from the boundary but fly out of the screen. The game is over then. 5. Power level of the players increases each time they hit on the ball. When power level is full, the ball they hit on will become high-speed ball. 6. There are three types of tools in this game: Replenish an apple, Increase power substantially, Flying ball turns into high-speed ball. 7. The tools will pass from top to bottom in the middle of the screen, if the player who hit the ball touches the tools, he can get the effect of the tools. <b>How to play:</b> ▲, ▼, ◀, ▶: move Red button: confirm Yellow button: skip the statistics screen and start a new game directly</p>

<p><b>Mole Hunting (two-player game)</b></p> <p><b>Description:</b> This game is an upgraded version of the classic leisure game "Mole Hunting". <b>Instructions:</b> 1. Moles will emerge from the holes at random. Hit moles with the hammer before them run back into the hole. 2. Score 10 points for hitting a grey mole, 30 points for a red mole. 10 points will be deducted for hitting the puppy. 3. In the two-player mode, the aim is to get 120 points ahead of the other player. <b>How to play:</b> ▲, ▼, ◀, ▶: Move the hammer Red button: Hit Yellow button: Skip the statistics screen and start a new game directly</p>
<p><b>Water Park (two-player game)</b></p> <p><b>Description:</b> This game is an upgraded version of the classic game "Frog Cross River". <b>Instructions:</b> 1. Avoid the animals on the land, ride on the float in the pool and go to the idle position across the pool. Score extra points by touching the gifts. 2. One-player mode: Lose 1 star when touching people who are obstacles or fall in water. Game is over when all stars are gone. Gain 20 points for reaching each destination. You go to the next level when all destinations are occupied. Number of stars will be maximum again when you start a new level. 3. Two-player mode: There is no limitation of number of stars in this mode. When all the destinations are occupied, the player with higher points will be the winner. Going to destinations of your own color will score higher points while going to destinations of opponent's color will gain lower points. If the scores are the same for both players, the player with more destinations occupied wins. <b>How to play:</b> ▲, ▼, ◀, ▶: move Red button: jump Yellow button: skip the statistics screen and start a new game directly</p>
<p><b>Bubble (two-player game)</b></p> <p><b>Description:</b> This game drew reference from the leisure game "Magic Bubble". <b>Instructions:</b> 1. Collect unlimited quantity of same-color bubbles at the bottom, and can release the bubbles in anywhere. When three or more same-color bubbles are formed vertically, they will be cleared. 2. One-player mode: Points scored depends on the variety of bubbles appeared. One row of bubbles will be added automatically on the top every now and then. Game is over when the bubbles touch the bottom area. 3. Two-player mode: If you clear five bubbles or more at one go, one row of bubbles will be added to the top of your opponent's area. If you make your opponent's bubble touch the bottom area, you win the game. <b>How to play:</b> ▲: release bubble ▼: collect bubble ◀, ▶: move left or right Red button: confirm Yellow button: skip the statistics screen and start a new game directly</p>
<p><b>Basketball (two-player game)</b></p> <p><b>Description:</b> Based on the foundation of common basketball shooting game, this game adds an interactive mode of two-player defence block and hence is more exciting. <b>Instructions:</b> 1. You need to throw basketballs into a moving basket in this game. Predicts the position of the basketball net and shoot the basketball. The basketball net will move faster with the progress of the game. 2. One-player mode: You can go to the next level after shooting in the required number of basketballs within a time limit. 3. Two-player mode: The winner is the player who shoots in higher numbers of basketballs within a time limit. <b>How to play:</b> ◀, ▶: move Red button: shoot/ block Yellow button: skip the statistics screen and start a new game directly</p>
<p><b>Football (two-player game)</b></p> <p><b>Description:</b> This game drew reference from penalty kicks in real football games. Players take turn to perform penalty kicks. <b>Instructions:</b> Players decide the direction of kick/save with keys and take turns to perform penalty kicks. The one who has higher scores in five kicks wins. <b>How to play:</b> ▲: high shoot/save ▼: low shoot/save ◀: left shoot /save ▶: right shoot/save Red button: centre shoot/ save Yellow button: skip the statistics screen and start a new game directly</p>



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